



Bocce Rules

Regulations

Aim of the Game:

The aim of the game is to place ones bowls (Boccia balls) as near as possible to a target which is called the Jack. The opponent, in his turn, attempts to place his bowls nearer to this jack or to remove the bowls that prevent him doing so.

Equipment:

The players must appear on the court provided with bowls, jack and measure confirming the rules.

Method of Play:

At the beginning of the game, the team which has won the jack bowls it and then plays its first bowl. Subsequently, the team which does not hold the point must play until it regains the point by bowling or throwing. When a team has delivered all of its bowls, the other team plays on and attempts to score further points by bowling or throwing at the bowls in its way. A player may also throw at the jack – in this case, the jack must be designated.

Scoring:

When the bowls have all been played, one team scores a point for each of its bowls that are nearer the jack than the nearest bowl of the opposing team. The game is restarted in the opposite direction and the jack is bowled by the team which has scored.

The Teams – Points for the Match

Team formations:

- One against One (Singles): with Four bowls to each player
- Two against Two (Pairs): with Two of Three bowls to each player
- Three against Three (Threes) or Four against Four (Fours): with Two bowls to each player

Points for the Match and Duration of the Match:

The number of points **must not be less than 9 and not more than 15**. The duration of each match will **never be less than 1.5 hours and may not exceed 4 hours**. In all cases the times allotted to matches must allow the competition to finish at a normal hour.

The WINNING TEAM is the one which:

- First reaches the specified score within the maximum time allowed.
- At the end of the regular time has the highest score